

MINDSCAPE®

EXPLORAQUEST™  
series

THE  
**UNIVERSE**  
BEYOND™

The amazing way  
to explore your universe.



MINDSCAPE®

**Minimum System Requirements:** Windows 3.1/95/98 • PC 486 SX33 (or faster) • 8MB RAM • Double speed CD-ROM drive (300 KB/sec transfer rate)  
• Super VGA 640x480 • 256 (8 Bit) colour [16 Bit recommended] • SMB hard drive space (10MB recommended) • Sound Blaster or compatible sound card • Mouse

## **Customer Service & Technical Support**

Should you experience any technical problems with this software, such as it failing to operate, please contact our Technical Services Department. However, please first read this manual.

**Address:** Technical Services, Mattel Interactive, PO Box 121, Crawley, RH11 9YP, UK

**UK Tel:** 09062 165432

All calls charged @ 25p/min and may be monitored/recorded.

Hours of business: 09.30-13.00 and 14.00-16:30 (UK time) Mon-Fri.

**UK Fax:** 09062 165433

**E-mail:** [uktechsupport@learningco.com](mailto:uktechsupport@learningco.com)

The service is for technical difficulties only.

# The Universe Beyond™

## Installation

### For Windows® 95/98

1. While Windows 95/98 is running, insert the disc into the CD-ROM drive with the label side up.
2. Wait a few seconds. Windows 95/98 will present the installation window.
3. Follow the onscreen prompts to complete the installation.

### For Windows 3.1

1. Put the disc in your CD-ROM drive with the label side up.

2. Run Windows.

3. Open the Program Manager File menu and click Run.

4. In the Command Line, type D:\SETUP.EXE and press Enter.

Note: If your CD drive is another letter, substitute it for D. For example, type E:\SETUP.EXE and press Enter.

5. Follow the onscreen prompts to complete the installation.

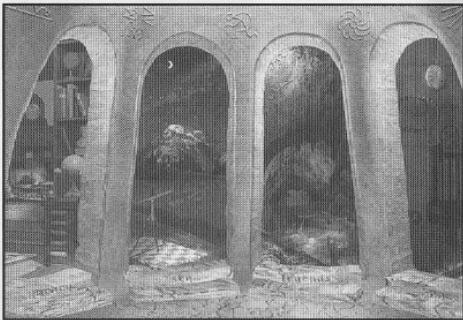
## Launching the Program

To launch The Universe Beyond:

1. Put the disc in your CD-ROM drive.
2. Run Windows and double-click the program icon. Note: If you are using Windows 95/98, the entry screen will appear automatically after you insert the disc. From the entry screen, press "Run."
3. Once the program opens, click on any of the four rooms to start your journey.

## Navigating in the Rooms

When you are in the opening room (Arches) or any of the four rooms, you can move your mouse around to find hotspots (pop-up labels appear). Click the hotspot to use that feature. To return to the previous level of information, click the blue area outside of the information window.

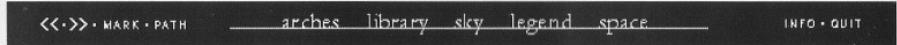


**Quizzes:** To take a quiz on the information in that room, click on the white notebook paper on the left side of each room. The more correct answers you get, the higher your score. As your score increases, you will be shown the secret diary entries of Winston Allen, the curator.

**Tidbits:** To view interesting tidbits and quotes, click on the red button that appears on the right side of each room.

To quit the application and return to the desktop, click on QUIT on the button bar.

## The Button Bar



When the program opens and you are viewing the Arches, you will notice a button bar across the bottom of the screen. This button bar will help you navigate from room to room, go back to previous locations, bookmark special locations, and make changes to program options. If you don't see it, roll your mouse down to the bottom of the screen. In a moment the button bar will come up.

You can choose whether the button bar is always up or only comes up when you roll your mouse to the bottom of the screen. To change the button bar action, hold your mouse down on info on the button bar, then choose options. Click ON or OFF on HOLD BUTTON BAR.

**<< (Back)** button: On the left side of the button bar are two arrows pointing left (only visible after you have navigated somewhere from the Arches). Click on this button to move back one step.

**>> (Forward)** button: To the right of the back button is the forward button (only visible if you have already used the back button). Click on this button to move forward one step.

**mark button:** This will bookmark any location you desire. When you find a location in the program to which you would like to return, hold down your mouse on the mark button, roll your mouse up to add, then release your mouse. The bookmark will be placed in the list above the add key. To jump to that location, hold down the mark button, then roll your mouse up to that location on the bookmark list.

**path button:** When you hold down your mouse on this button, a list of all the locations you have visited in one session will be displayed. Roll your mouse up to the location to which you wish to return, then release your mouse to go there.

**room buttons:** These five buttons (arches, library, sky, legend, space) indicate the five different rooms. Click on any one of them to navigate quickly to that room.

**info button:** The info button offers 8 options. To select any one of them, hold your mouse down on the info button, then roll your mouse up to the desired selection.

**print button:** This button will print the screen you are currently viewing.

**help button:** Brings up the help window, which will give you additional information.

**index button:** To find an area of the program easily, launch the index, then type in the topic you would like to see. If the index offers more than one topic, choose one of them by clicking on it. Once you have selected the topic of interest, click OK. You will be taken directly to that location.

**glossary button:** To find the definition of an astronomy-related word, type the word into the box at the top of the window. If the word you typed appears in the window below it, hit return, or click on OK. The definition will appear in the third window. If you would like to go to the index to find areas of the program that mention that word, click on the index button at the bottom of the screen.

**internet button:** This will bring up a dialogue box asking you which internet browser you would like to launch. If you have an internet connection and a browser, locate it with the "Browse" button. After you have located your browser, click on "launch" to bring the browser up in front of The Universe Beyond.

**guides button:** To take a guided tour, hold your mouse down on the guide button, then roll your mouse over to one of the guide names and release your mouse. You will be taken through different parts of the program with a voice-over, animations, and pictures. To exit the tour, click once at any time.



**cruise button:** The cruise button takes you on a random trip through the program, showing you pictures, animations, and movies, while playing music. Use it as a stimulating and relaxing screen saver, or as an easy way to get an overview of the information in The Universe Beyond.

**options button:** Brings up a dialogue box where you can set your preferences:

**button bar:** Click ON to have the button bar always up. Click on OFF to have the button bar only come up when you roll your mouse to the bottom of the screen.

**quizzes random:** Click YES to have quiz questions appear randomly on the screen after 10 seconds of inaction. Click NO to have them appear only when you click on the white notebook paper.

**tidbits random:** Click YES to have the tidbits appear randomly on the screen after ten seconds of inaction. Click NO to have them only come up when you click on the red button on the right side of the screen.

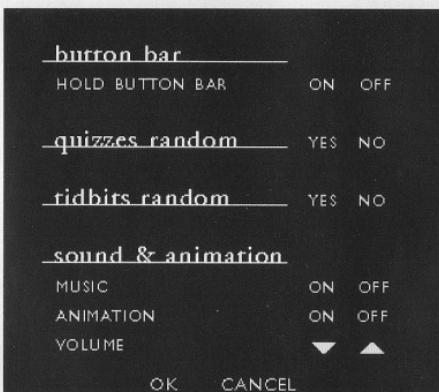
#### **sound & animation:**

**music:** Click ON to have ambient room music play. Click OFF to only hear voice-overs in animations and movies.

**animation:** Click ON to have random time-out animations play after 10 seconds of inaction. Click OFF to turn them off.

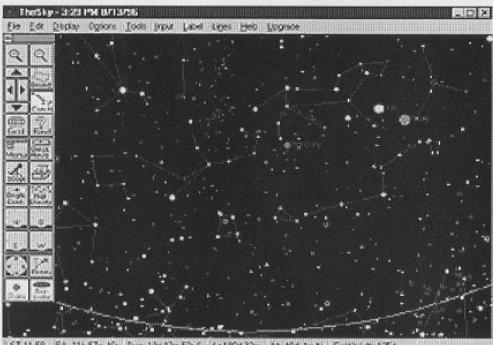
**volume:** Click the up or down button to raise or lower the volume level of the music, voice-over, and sound effects in the program.

After you have made your selections, click OK to save your settings.



## The Sky:

In the Sky room, if you click on the sky, you will see a window describing the exciting star database and locator called TheSky. TheSky is a separate application on your CD-ROM. To launch it, you'll need to first exit The Universe Beyond, then launch the program from your hard drive or from The Universe Beyond CD-ROM. Note: Depending on your configuration, you may need to decompress the application on to your hard drive before launching. To find Help on TheSky, go to the Help menu within the program once it launches.



**Follow these steps to view the skies in your area tonight, then print out your own star chart:**

1. Launch TheSky from your hard drive or The Universe Beyond CD-ROM.
2. To select your viewing position: Go to the *Input* menu on the top of the screen, then open *Location...*
3. Under *Locations* on *File* at the bottom of the window, select the city closest to your current location.
4. Hit OK.
5. To set the time: Go to the *Input* menu again and open *Date & Time...* If the “*Use the System Date & Time*” box is checked, The Sky will calculate the position of the stars according to the clock on your computer.
6. If you want to see the stars at a different time, un-check the *System Date & Time* box and set your preferred date.
7. Hit OK.
8. To see constellations: Be sure the *Constellation* button is down on the floating menu bar on the left side of the screen.
9. To see 180° of tonight's sky: Go to the *Display* menu at the top of the screen, then down to *Zoom to...*, and across to *Select 180°* on the rollout menu.
10. Now, go to Print under the *File* menu and Print!

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